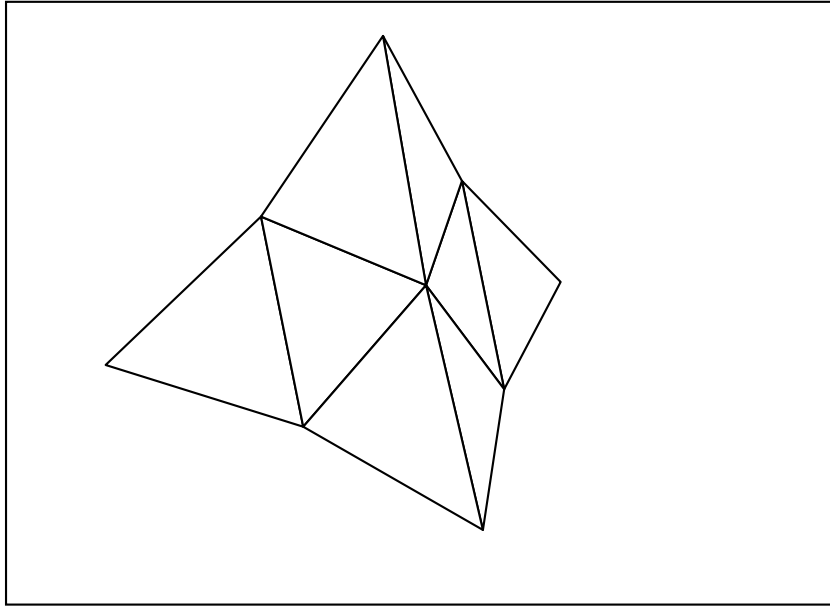


pst-solides3d :
Test 1

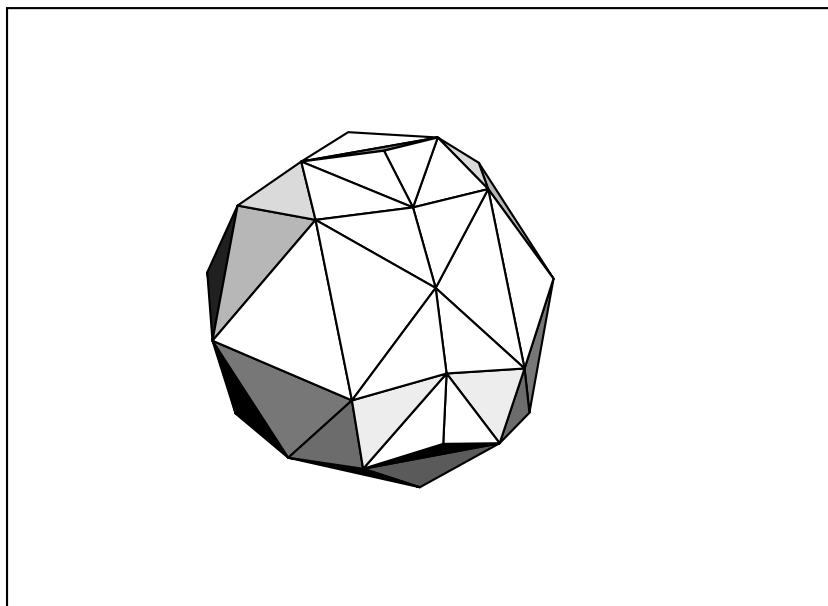
May 10, 2008

1 Test géode avec PStricks

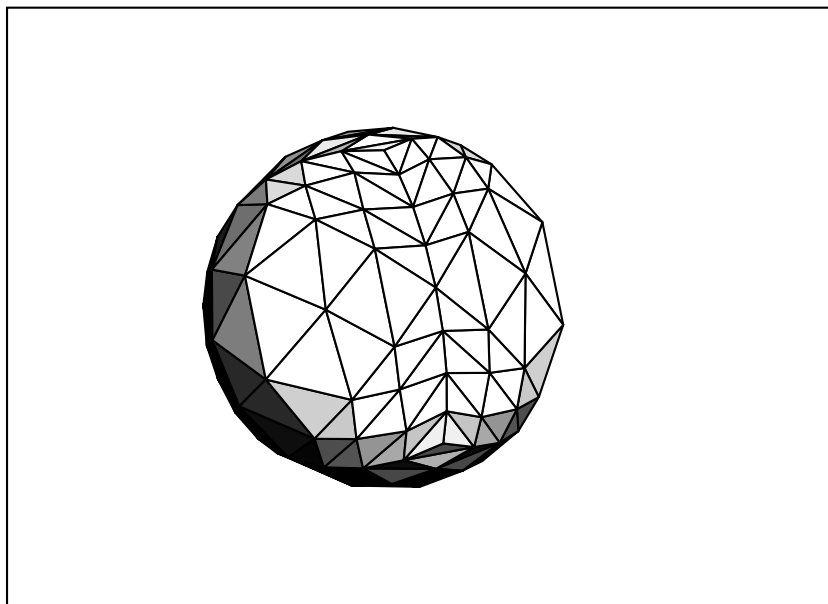
L'attribut `geode` pour géodiser un solide existant (ici un tétraèdre)



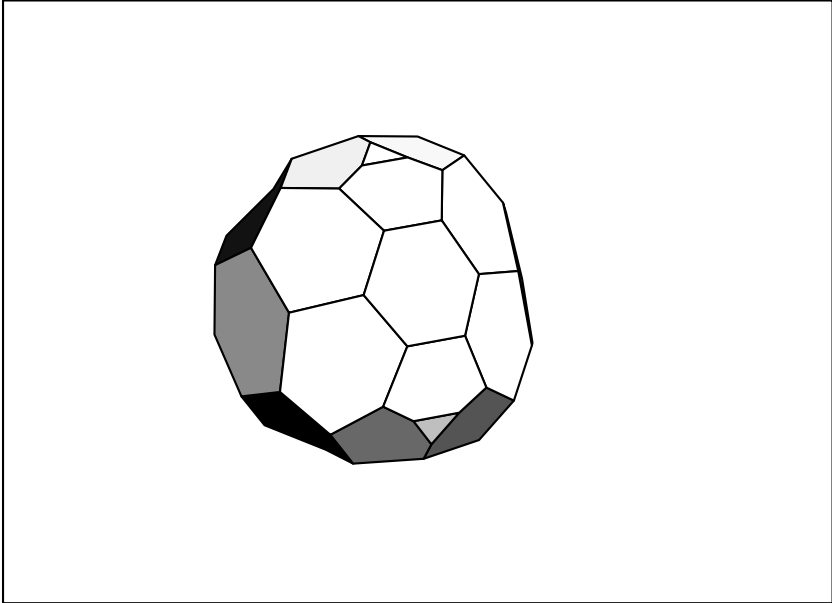
L'objet geode



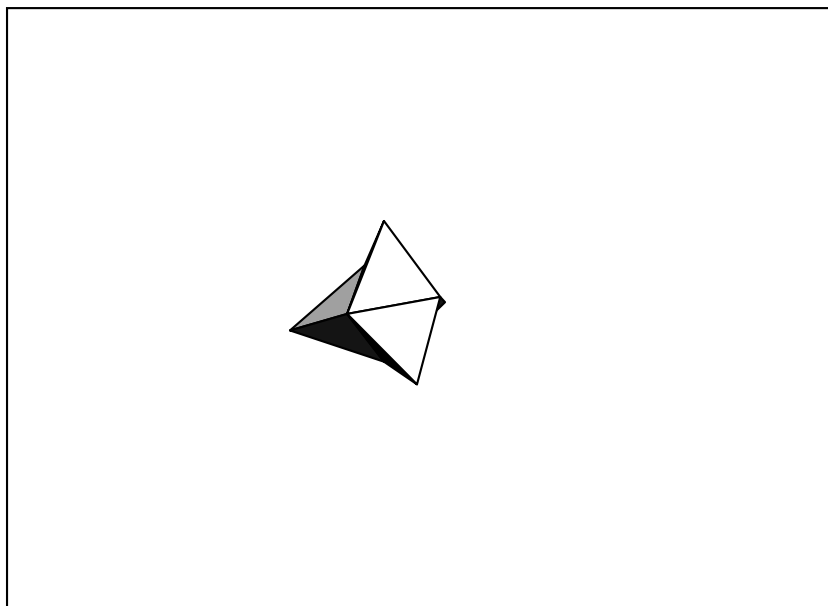
L'attribut geode



L'attribut dualreg



L'attribut dualreg



2 Test géode avec jps

